Web-graph Models and Applications

Andrei Raigorodskii

Lomonosov Moscow State University, Moscow Institute of Physics and Technology, Yandex Division of Theoretical and Applied Research, Moscow, Russia

The Yandex School of Data Analysis International Conference, 27 September – 2 October 2013

Real-world web-graph

G = (V, E), where V —

Real-world web-graph

G = (V, E), where V — set of web-pages,

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes).

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes). Sometimes multiple edges are identified. Sometimes multiple edges and even loops are allowed.

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes). Sometimes multiple edges are identified. Sometimes multiple edges and even loops are allowed.

Why do we need a model?

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes). Sometimes multiple edges are identified. Sometimes multiple edges and even loops are allowed.

Why do we need a model? Many reasons!

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes). Sometimes multiple edges are identified. Sometimes multiple edges and even loops are allowed.

Why do we need a model? Many reasons!

Adjust algorithms;

Real-world web-graph

G = (V, E), where V —

- set of web-pages,
- set of web-sites,
- set of web-hosts,

and E — the set of all hyperlinks between the vertices (nodes). Sometimes multiple edges are identified. Sometimes multiple edges and even loops are allowed.

Why do we need a model? Many reasons!

- Adjust algorithms;
- Find unexpected structures (news, spam, etc.) using classifiers learnt on some features coming from models.

How to construct a model?

How to construct a model?

First, find some statistical properties of web-graphs that would describe most accurately the real-world structures.

How to construct a model?

First, find some statistical properties of web-graphs that would describe most accurately the real-world structures.

Then, take a random element G which takes values in a set of graphs on n vertices and has such a distribution that w.h.p. (with high probability, i.e., with probability approaching 1 as $n\to\infty$) G has the same properties as the ones mentioned above.

Barabási-Albert, Watts-Strogatz, Newman, and many others in 90s-00s.

 Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.
- Every two vertices in the giant component are connected by a path of short length (5–6, 15–20 depending on what we mean by web-graph): diam $G\approx 6$ (the rule of 6 handshakes).

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.
- Every two vertices in the giant component are connected by a path of short length (5–6, 15–20 depending on what we mean by web-graph): diam $G\approx 6$ (the rule of 6 handshakes).
- Web-graphs are robust when random vertices are destroyed (a giant component survives).

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.
- Every two vertices in the giant component are connected by a path of short length (5–6, 15–20 depending on what we mean by web-graph): diam $G\approx 6$ (the rule of 6 handshakes).
- Web-graphs are robust when random vertices are destroyed (a giant component survives).
- Web-graphs are vulnerable to attacks onto hubs (many small components appear after a threshold is surpassed).

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.
- Every two vertices in the giant component are connected by a path of short length (5–6, 15–20 depending on what we mean by web-graph): diam $G\approx 6$ (the rule of 6 handshakes).
- Web-graphs are robust when random vertices are destroyed (a giant component survives).
- Web-graphs are vulnerable to attacks onto hubs (many small components appear after a threshold is surpassed).
- Many triangles high clusternig.

Barabási-Albert, Watts-Strogatz, Newman, and many others in 90s-00s.

- Web-graphs are sparse, i.e., their numbers of edges (links) are proportional to their numbers of vertices.
- Web-graphs have a unique "giant" connected component.
- Every two vertices in the giant component are connected by a path of short length (5–6, 15–20 depending on what we mean by web-graph): diam $G\approx 6$ (the rule of 6 handshakes).
- Web-graphs are robust when random vertices are destroyed (a giant component survives).
- Web-graphs are vulnerable to attacks onto hubs (many small components appear after a threshold is surpassed).
- Many triangles high clusternig.
- The degree distribution is close to a power-law:

$$\frac{|\{v \in V: \ \deg v = d\}|}{n} \sim \frac{const}{d^{\gamma}},$$

where $\gamma \in (2,3)$ depends on what we mean by web-graph.



Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$.

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Case m=1

 G_1^1 — graph with one vertex v_1 and one loop.

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Case m=1

 G_1^1 — graph with one vertex v_1 and one loop.

Given G_1^{n-1} we can make G_1^n by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{G_1^{n-1}}(v_s)}{\frac{2n-1}{2n-1}} & 1 \le s \le n-1\\ \frac{1}{2n-1} & s = n \end{cases}$$

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Case m=1

 G_1^1 — graph with one vertex v_1 and one loop.

Given G_1^{n-1} we can make G_1^n by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{G_1^{n-1}}(v_s)}{2n-1} & 1 \leqslant s \leqslant n-1\\ \frac{1}{2n-1} & s=n \end{cases}$$

Preferential attachment!

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Case m=1

 G_1^1 — graph with one vertex v_1 and one loop.

Given G_1^{n-1} we can make G_1^n by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1, \ldots, v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{G_1^{n-1}(v_s)}}{2n-1} & 1 \le s \le n-1\\ \frac{1}{2n-1} & s=n \end{cases}$$

Preferential attachment!

Case m > 1

Given G_1^{mn} we can make G_m^n by gluing $\{v_1,\ldots,v_m\}$ into v_1' , $\{v_{m+1},\ldots,v_{2m}\}$ into v_2' , and so on.

Construct a random graph G_m^n with n vertices and mn edges, $m \in \mathbb{N}$. Let $d_G(v)$ be the degree of a vertex v in a graph G.

Case m=1

 G_1^1 — graph with one vertex v_1 and one loop.

Given G_1^{n-1} we can make G_1^n by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{G_1^{n-1}(v_s)}}{\frac{2n-1}{2n-1}} & 1 \leqslant s \leqslant n-1\\ \frac{1}{2n-1} & s=n \end{cases}$$

Preferential attachment!

Case m > 1

Given G_1^{mn} we can make G_m^n by gluing $\{v_1,\ldots,v_m\}$ into v_1' , $\{v_{m+1},\ldots,v_{2m}\}$ into v_2' , and so on.

The random graph ${\cal G}_m^n$ is certainly sparse. What's about other properties?

Theorem (Bollobás, Riordan)

If $m \geqslant$ 2, then w.h.p. diam $G_m^n \sim \frac{\ln n}{\ln \ln n}$.

Theorem (Bollobás, Riordan)

If $m \geqslant$ 2, then w.h.p. diam $G_m^n \sim \frac{\ln n}{\ln \ln n}$.

Great, since for real values of n, we get $\frac{\ln n}{\ln \ln n} \in [5, 15]$.

Theorem (Bollobás, Riordan)

If $m \geqslant 2$, then w.h.p. diam $G_m^n \sim \frac{\ln n}{\ln \ln n}$.

Great, since for real values of n, we get $\frac{\ln n}{\ln \ln n} \in [5, 15]$.

Theorem (Bollobás, Riordan)

If $p \in (0,1)$ and we make a random subgraph $G^n_{m,p}$ of the graph G^n_m by deleting its vertices independently each with probability p, then w.h.p. $G^n_{m,p}$ contains a connected component of size $\asymp n$.

Theorem (Bollobás, Riordan)

If $m \geqslant$ 2, then w.h.p. diam $G_m^n \sim \frac{\ln n}{\ln \ln n}$.

Great, since for real values of n, we get $\frac{\ln n}{\ln \ln n} \in [5, 15]$.

Theorem (Bollobás, Riordan)

If $p \in (0,1)$ and we make a random subgraph $G^n_{m,p}$ of the graph G^n_m by deleting its vertices independently each with probability p, then w.h.p. $G^n_{m,p}$ contains a connected component of size $\times n$.

Great, since we have the robustness property.

Theorem (Bollobás, Riordan)

If $m\geqslant 2$, then w.h.p. $\operatorname{diam} G_m^n\sim \frac{\ln n}{\ln \ln n}.$

Great, since for real values of n, we get $\frac{\ln n}{\ln \ln n} \in [5, 15]$.

Theorem (Bollobás, Riordan)

If $p \in (0,1)$ and we make a random subgraph $G^n_{m,p}$ of the graph G^n_m by deleting its vertices independently each with probability p, then w.h.p. $G^n_{m,p}$ contains a connected component of size $\asymp n$.

Great, since we have the robustness property.

Theorem (Bollobás, Riordan)

If $c\in(0,1)$ and we make a random subgraph $G^n_{m,c}$ of the graph G^n_m by deleting its [cn] first vertices, then for $c\leqslant(m-1)/(m+1)$, w.h.p. $G^n_{m,c}$ contains a connected component of size $\asymp n$, and for c>(m-1)/(m+1), w.h.p. all the connected components of $G^n_{m,c}$ are of size o(n).

Theorem (Bollobás, Riordan)

If $m \ge 2$, then w.h.p. diam $G_m^n \sim \frac{\ln n}{\ln \ln n}$.

Great, since for real values of n, we get $\frac{\ln n}{\ln \ln n} \in [5, 15]$.

Theorem (Bollobás, Riordan)

If $p \in (0,1)$ and we make a random subgraph $G_{m,p}^n$ of the graph G_m^n by deleting its vertices independently each with probability p, then w.h.p. $G_{m,n}^n$ contains a connected component of size $\approx n$.

Great, since we have the robustness property.

Theorem (Bollobás, Riordan)

If $c \in (0,1)$ and we make a random subgraph $G_{m,c}^n$ of the graph G_m^n by deleting its [cn] first vertices, then for $c \leq (m-1)/(m+1)$, w.h.p. $G_{m,c}^n$ contains a connected component of size $\approx n$, and for c > (m-1)/(m+1), w.h.p. all the connected components of $G_{m,c}^n$ are of size o(n).

Great, since we have the vulnerability to attacks on the hubs → ⟨₺⟩ ⟨₺⟩ ⟨₺⟩ ⟨₺⟩

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Great, since we get a power-law.

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Great, since we get a power-law.

Not too great, since the exponent in the power-law is a bit different from the experimental ones $(\gamma \in (2,3))$.

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Great, since we get a power-law.

Not too great, since the exponent in the power-law is a bit different from the experimental ones $(\gamma \in (2,3))$.

Bad, since $d \leq n^{1/15}$, which is non-realistic.

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Great, since we get a power-law.

Not too great, since the exponent in the power-law is a bit different from the experimental ones ($\gamma \in (2,3)$).

Bad, since $d \leqslant n^{1/15}$, which is non-realistic.

The last problem recently removed by Evgeniy Grechnikov: analog of B-R-S-T-theorem with an arbitrary d.

Theorem (Bollobás, Riordan, Spencer, Tusnády)

If $d \leqslant n^{1/15}$, then w.h.p.

$$\frac{|\{v \in G_m^n: \deg v = d\}|}{n} \sim \frac{const(m)}{d^3}$$

Great, since we get a power-law.

Not too great, since the exponent in the power-law is a bit different from the experimental ones $(\gamma \in (2,3))$.

Bad, since $d \leqslant n^{1/15}$, which is non-realistic.

The last problem recently removed by Evgeniy Grechnikov: analog of B–R–S–T-theorem with an arbitrary d.

Tune the model somehow to get other exponents in the power-law?



Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Clustering coefficient

The global clustering coefficient of G is

$$T(G) = \frac{3\sharp(K_3, G)}{\sharp(P_2, G)},$$

where K_3 is a triangle and P_2 is a 2-path.

Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Clustering coefficient

The global clustering coefficient of G is

$$T(G) = \frac{3\sharp(K_3,G)}{\sharp(P_2,G)},$$

where K_3 is a triangle and P_2 is a 2-path.

Roughly speaking, T(G) is the probability that two neighbours of a vertex of G are themselves joined by an edge.

Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Clustering coefficient

The global clustering coefficient of G is

$$T(G) = \frac{3\sharp(K_3, G)}{\sharp(P_2, G)},$$

where K_3 is a triangle and P_2 is a 2-path.

Roughly speaking, T(G) is the probability that two neighbours of a vertex of G are themselves joined by an edge.

There are some other definitions of clustering coefficients.

Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Clustering coefficient

The global clustering coefficient of G is

$$T(G) = \frac{3\sharp(K_3,G)}{\sharp(P_2,G)},$$

where K_3 is a triangle and P_2 is a 2-path.

Roughly speaking, T(G) is the probability that two neighbours of a vertex of G are themselves joined by an edge.

There are some other definitions of clustering coefficients.

Anyway, experimentally, clustering coefficients are constant.

Let $\sharp(H,G)$ be the number of copies of a graph H in a graph G.

Clustering coefficient

The global clustering coefficient of G is

$$T(G) = \frac{3\sharp(K_3, G)}{\sharp(P_2, G)},$$

where K_3 is a triangle and P_2 is a 2-path.

Roughly speaking, T(G) is the probability that two neighbours of a vertex of G are themselves joined by an edge.

There are some other definitions of clustering coefficients.

Anyway, experimentally, clustering coefficients are constant.

Theorem (Bollobás, Riordan)

The expected value of $T(G_m^n)$ tends to 0 as $n \to \infty$: $\mathbf{E}(T(G_m^n)) \asymp \frac{\ln^2 n}{n}$.

Which problems we had in the model of Bollobás–Riordan? Non-realistic exponent in the power-law, non-realistic clustering. Can solve the first problem! The following model is very close to the first one, but it has one important new parameter a>0 called *initial attractiveness* of a vertex.

Which problems we had in the model of Bollobás–Riordan? Non-realistic exponent in the power-law, non-realistic clustering. Can solve the first problem! The following model is very close to the first one, but it has one important new parameter a>0 called *initial attractiveness* of a vertex.

Case m=1

 $H_{a,1}^1$ — graph with one vertex v_1 and one loop.

Which problems we had in the model of Bollobás–Riordan? Non-realistic exponent in the power-law, non-realistic clustering. Can solve the first problem! The following model is very close to the first one, but it has one important new parameter a>0 called *initial attractiveness* of a vertex.

Case m=1

 $H_{a,1}^1$ — graph with one vertex v_1 and one loop.

Given $H_{a,1}^{n-1}$ we can make $H_{a,1}^n$ by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{H_{a,1}^{n-1}(v_s)+a-1}}{\frac{(a+1)n-1}{a}} & 1 \le s \le n-1\\ \frac{a}{(a+1)n-1} & s=n \end{cases}$$

Which problems we had in the model of Bollobás–Riordan? Non-realistic exponent in the power-law, non-realistic clustering. Can solve the first problem! The following model is very close to the first one, but it has one important new parameter a>0 called *initial attractiveness* of a vertex.

Case m=1

 $H_{a,1}^1$ — graph with one vertex v_1 and one loop.

Given $H_{a,1}^{n-1}$ we can make $H_{a,1}^n$ by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{H_{a,1}^{n-1}}(v_s) + a - 1}{\frac{(a+1)n-1}{(a+1)n-1}} & 1 \le s \le n-1\\ \frac{a}{(a+1)n-1} & s = n \end{cases}$$

For a=1, we get the model of Bollobás–Riordan.

Which problems we had in the model of Bollobás–Riordan? Non-realistic exponent in the power-law, non-realistic clustering. Can solve the first problem! The following model is very close to the first one, but it has one important new parameter a>0 called *initial attractiveness* of a vertex.

Case m=1

 $H_{a,1}^1$ — graph with one vertex v_1 and one loop.

Given $H_{a,1}^{n-1}$ we can make $H_{a,1}^n$ by adding vertex v_n and an edge from it to a vertex v_i , picked from $\{v_1,\ldots,v_n\}$ with probability

$$\mathbf{P}(i=s) = \begin{cases} \frac{d_{H_{a,1}^{n-1}}(v_s) + a - 1}{\frac{(a+1)n-1}{(a+1)n-1}} & 1 \le s \le n-1\\ \frac{a}{(a+1)n-1} & s = n \end{cases}$$

For a=1, we get the model of Bollobás–Riordan.

Case m > 1

Given $H_{a,1}^{mn}$ we can make $H_{a,m}^n$ by gluing $\{v_1,\ldots,v_m\}$ into v_1' , $\{v_{m+1},\ldots,v_{2m}\}$ into v_2' , and so on.

Theorem (Buckley, Osthus)

If $d \leqslant n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}$$

Theorem (Buckley, Osthus)

If $d \leq n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \ \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}$$

Great, since now we can tune the model to get the expected exponent.

Theorem (Buckley, Osthus)

If $d \leqslant n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}$$

Great, since now we can tune the model to get the expected exponent.

Bad, since $d \leq n^{1/(100(a+1))}$.

Theorem (Buckley, Osthus)

If $d \leqslant n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}.$$

Great, since now we can tune the model to get the expected exponent.

Bad, since $d \leq n^{1/(100(a+1))}$.

Recently completely removed by Grechnikov.

Theorem (Buckley, Osthus)

If $d \leq n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}$$

Great, since now we can tune the model to get the expected exponent.

Bad, since $d \leq n^{1/(100(a+1))}$.

Recently completely removed by Grechnikov.

However, still problems with clustering!

Theorem (Buckley, Osthus)

If $d \leq n^{1/(100(a+1))}$, then w.h.p.

$$\frac{|\{v \in H^n_{a,m}: \deg v = d\}|}{n} \sim \frac{const(a,m)}{d^{a+2}}$$

Great, since now we can tune the model to get the expected exponent.

Bad, since $d \leq n^{1/(100(a+1))}$.

Recently completely removed by Grechnikov.

However, still problems with clustering!

Many more further great features of the model instead!

Let

$$d_2(t) = |\{\{i,j\}: i \neq t, j \neq t, \{i,t\} \in E(H_{a,1}^n), \{i,j\} \in E(H_{a,1}^n)\}|.$$

Let

$$d_2(t) = |\{\{i, j\}: i \neq t, j \neq t, \{i, t\} \in E(H_{a, 1}^n), \{i, j\} \in E(H_{a, 1}^n)\}|.$$

So we calculate the number of edges of $H^n_{a,1}$ that are joined with a neighbour of a given vertex t.

Let

$$d_2(t) = |\{\{i, j\}: i \neq t, j \neq t, \{i, t\} \in E(H_{a, 1}^n), \{i, j\} \in E(H_{a, 1}^n)\}|.$$

So we calculate the number of edges of $H_{a,1}^n$ that are joined with a neighbour of a given vertex t.

Theorem (Ostroumova, Grechnikov, Kupavskiy, Tetali)

W.h.p.

$$\frac{|\{i=1,\ldots,n:\ d_2(i)=d\}|}{n}\sim\frac{const(a)}{d^{a+1}}.$$

Let

$$d_2(t) = |\{\{i,j\}: i \neq t, j \neq t, \{i,t\} \in E(H_{a,1}^n), \{i,j\} \in E(H_{a,1}^n)\}|.$$

So we calculate the number of edges of $H_{a,1}^n$ that are joined with a neighbour of a given vertex t.

Theorem (Ostroumova, Grechnikov, Kupavskiy, Tetali)

W.h.p.

$$\frac{|\{i=1,\ldots,n:\ d_2(i)=d\}|}{n}\sim\frac{const(a)}{d^{a+1}}.$$

Fits guite well to the real data.

Let $X_n(d_1, d_2)$ be the total number of edges between vertices of given degrees.

Let $X_n(d_1, d_2)$ be the total number of edges between vertices of given degrees.

Theorem (Grechnikov)

W.h.p.

$$\frac{X_n(d_1,d_2)}{n} \sim c(a,m) \left(\frac{(d_1+d_2)^{1-a}}{d_1^2 d_2^2}\right).$$

Let $X_n(d_1, d_2)$ be the total number of edges between vertices of given degrees.

Theorem (Grechnikov)

W.h.p.

$$\frac{X_n(d_1, d_2)}{n} \sim c(a, m) \left(\frac{(d_1 + d_2)^{1-a}}{d_1^2 d_2^2} \right).$$

How this is important, we will see soon.

Buckley-Osthus model: "power and glory"

Theorem (Grechnikov)

Let $d_1 \geqslant m$ and $d_2 \geqslant m$. Let $X = X_n(d_1, d_2)$. There exists a function $c_X(d_1, d_2)$ such that

$$\mathbf{E}X_n(d_1, d_2) = c_X(d_1, d_2)n + O_{a,m}(1)$$

and

$$c_X(d_1, d_2) = \frac{\Gamma(d_1 - m + ma)\Gamma(d_2 - m + ma)}{\Gamma(d_1 - m + ma + 2)\Gamma(d_2 - m + ma + 2)} \times \frac{\Gamma(d_1 + d_2 - 2m + 2ma + 3)}{\Gamma(d_1 + d_2 - 2m + 2ma + a + 2)} ma(a + 1) \frac{\Gamma(ma + a + 1)}{\Gamma(ma)} \times \left(1 + \theta(d_1, d_2) \frac{(d_1 - m + ma + 1)(d_2 - m + ma + 1)}{(d_1 + d_2 - 2m + 2ma + 1)(d_1 + d_2 - 2m + 2ma + 2)}\right),$$

where

$$-4 + \frac{2}{1+ma} \leqslant \theta(d_1, d_2) \leqslant a \frac{\Gamma(ma+1)\Gamma(2ma+a+3)}{\Gamma(2ma+2)\Gamma(ma+a+2)}.$$

Bollobás-Riordan model: "power and glory"

Theorem (Grechnikov)

If $d_1 < k$, $d_2 < k$ or $d_1 = d_2 = k$, then $X = \mathbf{0}$. If $d_1 \geqslant k, d_2 \geqslant k$ and $d_1 + d_2 \geqslant 2k + 1$, then the expected value of X is

$$\mathbf{E}X = \frac{k(k+1)}{d_1(d_1+1)d_2(d_2+1)} \left(1 - \frac{C_{2k+2}^{k+1}C_{d_1+d_2-2k}^{d_1+2}}{C_{d_1+d_2+2}^{d_1+1}}\right) (2kt+1) - \frac{\sum_{n=1}^{k} \frac{C_{d_1+d_2-2n}^{d_1-n}}{d_1d_2C_{d_1+d_2}^{d_1}} \left(\frac{(2n)!}{n!(n+1)!} \frac{k+1}{2k} + [n=k] \frac{(2k)!}{2(k-1)!^2}\right) - \left[d_1 = k\right] \frac{(k-1)(k+1)}{2kd_2(d_2+1)} - [d_2 = k] \frac{(k-1)(k+1)}{2kd_1(d_1+1)} + O_{k,d_1,d_2} \left(\frac{1}{t}\right).$$

Assume that the web-graph is governed by the Buckley–Osthus model. What is the most likely parameter a?

Assume that the web-graph is governed by the Buckley–Osthus model. What is the most likely parameter a?

We may try to find an optimal a by comparing the reality with the fact that the number of vertices of degree d is close to d^{-2-a} (Grechnikov).

Assume that the web-graph is governed by the Buckley–Osthus model. What is the most likely parameter a?

We may try to find an optimal a by comparing the reality with the fact that the number of vertices of degree d is close to d^{-2-a} (Grechnikov).

We may try to find an optimal a by comparing the reality with the fact that the number of edges between vertices of degree d_1 and d_2 is close to $(d_1+d_2)^{1-a}d_1^{-2}d_2^{-2}$ (Grechnikov).

Assume that the web-graph is governed by the Buckley–Osthus model. What is the most likely parameter a?

We may try to find an optimal a by comparing the reality with the fact that the number of vertices of degree d is close to d^{-2-a} (Grechnikov).

We may try to find an optimal a by comparing the reality with the fact that the number of edges between vertices of degree d_1 and d_2 is close to $(d_1+d_2)^{1-a}d_1^{-2}d_2^{-2}$ (Grechnikov).

Assertion (Grechnikov, Zhukovskii, Vinogradov, Ostroumova, Pritykin, Gusev, Raigorodskii)

In both cases, the optimum is at the same $a \approx 0.27$.

We have seen that the model fits quite well the reality. How could we apply it?

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

An algorithm

 Calculate the total degrees of all the vertices of H (in the complete web-graph).

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

An algorithm

- Calculate the total degrees of all the vertices of H (in the complete web-graph).
- For each pair of vertices of H calculate the expected number of edges between them using Step 1 and Grechnikov's results.

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

An algorithm

- ullet Calculate the total degrees of all the vertices of H (in the complete web-graph).
- For each pair of vertices of H calculate the expected number of edges between them using Step 1 and Grechnikov's results.
- Sum all the values found at Step 2.

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

An algorithm

- Calculate the total degrees of all the vertices of H (in the complete web-graph).
- For each pair of vertices of H calculate the expected number of edges between them using Step 1 and Grechnikov's results.
- Sum all the values found at Step 2.
- ullet Compare the result of Step 3 with the real number of edges in H.

We have seen that the model fits quite well the reality. How could we apply it?

Assume that a subgraph H of the real web-graph has been found by an algorithm. How could we check automatically whether this graph is "expected" or it probably represents an "unnatural" structure like a spam construction or an "explosion" (say, important news)?

An algorithm

- Calculate the total degrees of all the vertices of H (in the complete web-graph).
- For each pair of vertices of H calculate the expected number of edges between them using Step 1 and Grechnikov's results.
- Sum all the values found at Step 2.
- ullet Compare the result of Step 3 with the real number of edges in H.

The difference between the real and the expected values can be used as a feature.

Buckley-Osthus is not good for clustering. Can one do anything?

Buckley–Osthus is not good for clustering. Can one do anything? Many multiparametric models.

Buckley–Osthus is not good for clustering. Can one do anything?

Many multiparametric models.

A break-through is due to Ryabchenko, Samosvat, Ostroumova.

Buckley-Osthus is not good for clustering. Can one do anything?

Many multiparametric models.

A break-through is due to Ryabchenko, Samosvat, Ostroumova.

The PA-class

Let G^n_m $(n\geqslant n_0)$ be a graph with n vertices $\{1,\dots,n\}$ and mn edges obtained as a result of the following random graph process. We start at the time n_0 from an arbitrary graph $G^{n_0}_m$ with n_0 vertices and mn_0 edges. On the (n+1)-th step $(n\geqslant n_0)$, we make the graph G^{n+1}_m from G^n_m by adding a new vertex n+1 and m edges connecting this vertex to some m vertices from the set $\{1,\dots,n,n+1\}$. Denote by d^n_v the degree of a vertex v in G^n_m . Assume that for some constants A and B the following conditions are satisfied:

A new general class of models: continuation

The PA-class conditions

$$\mathbf{P}\left(d_v^{n+1} = d_v^n \mid G_m^n\right) = 1 - A\frac{d_v^n}{n} - B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{1}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + 1 \mid G_m^n\right) = A\frac{d_v^n}{n} + B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{2}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + j \mid G_m^n\right) = O\left(\frac{\left(d_v^n\right)^2}{n^2}\right), \ 2 \leqslant j \leqslant m, \ 1 \leqslant v \leqslant n \ , \tag{3}$$

$$\mathbf{P}(d_{n+1}^{n+1} = m+j) = O\left(\frac{1}{n}\right), \ 1 \leqslant j \leqslant m. \tag{4}$$

A new general class of models: continuation

The PA-class conditions

$$\mathbf{P}\left(d_v^{n+1} = d_v^n \mid G_m^n\right) = 1 - A\frac{d_v^n}{n} - B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{1}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + 1 \mid G_m^n\right) = A\frac{d_v^n}{n} + B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{2}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + j \mid G_m^n\right) = O\left(\frac{\left(d_v^n\right)^2}{n^2}\right), \ 2 \leqslant j \leqslant m, \ 1 \leqslant v \leqslant n \ , \tag{3}$$

$$\mathbf{P}(d_{n+1}^{n+1} = m+j) = O\left(\frac{1}{n}\right), \ 1 \leqslant j \leqslant m. \tag{4}$$

For A=1/2, B=0, we get Bollobás–Riordan.



A new general class of models: continuation

The PA-class conditions

$$\mathbf{P}\left(d_v^{n+1} = d_v^n \mid G_m^n\right) = 1 - A\frac{d_v^n}{n} - B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{1}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + 1 \mid G_m^n\right) = A\frac{d_v^n}{n} + B\frac{1}{n} + O\left(\frac{(d_v^n)^2}{n^2}\right), \ 1 \leqslant v \leqslant n \ , \tag{2}$$

$$\mathbf{P}\left(d_v^{n+1} = d_v^n + j \mid G_m^n\right) = O\left(\frac{\left(d_v^n\right)^2}{n^2}\right), \ 2 \leqslant j \leqslant m, \ 1 \leqslant v \leqslant n \ , \tag{3}$$

$$\mathbf{P}(d_{n+1}^{n+1} = m+j) = O\left(\frac{1}{n}\right), \ 1 \leqslant j \leqslant m. \tag{4}$$

For A=1/2, B=0, we get Bollobás–Riordan.

For A = 1/(2+a), B = ma/(2+a), we get Buckley-Osthus.



Theorem (Ostroumova, Ryabchenko, Samosvat)

W.h.p.

$$\frac{|\{v \in G^n_m: \deg v = d\}|}{n} \sim \frac{const(A,B,m)}{d^{1+1/A}}.$$

Theorem (Ostroumova, Ryabchenko, Samosvat)

W.h.p.

$$\frac{|\{v \in G^n_m: \deg v = d\}|}{n} \sim \frac{const(A,B,m)}{d^{1+1/A}}.$$

Theorem (Ostroumova, Ryabchenko, Samosvat)

- If 2A < 1 then w.h.p. $T(n) \sim c(A, B, m)$,
- If 2A=1 then w.h.p. $T(n)\sim \frac{c'(A,B,m)}{\ln n},$
- If 2A>1 then for any $\varepsilon>0$ w.h.p. $n^{1-2A-\varepsilon}\leqslant T(n)\leqslant n^{1-2A+\varepsilon}$.

Theorem (Ostroumova, Ryabchenko, Samosvat)

W.h.p.

$$\frac{|\{v \in G^n_m: \deg v = d\}|}{n} \sim \frac{const(A,B,m)}{d^{1+1/A}}.$$

Theorem (Ostroumova, Ryabchenko, Samosvat)

- If 2A < 1 then w.h.p. $T(n) \sim c(A, B, m)$,
- If 2A=1 then w.h.p. $T(n) \sim \frac{c'(A,B,m)}{\ln n}$,
- If 2A>1 then for any $\varepsilon>0$ w.h.p. $n^{1-2A-\varepsilon}\leqslant T(n)\leqslant n^{1-2A+\varepsilon}$.

Great, since in the first case, we have a constant clustering together with power-law!